

**RULES AND INFORMATION FOR THE WRG 6TH EDITION COMPETITION AT
DERBY UNIVERSITY, 2ND/3RD OCTOBER 2010**

RULES:

WRG 6th Edition with amendments/clarifications as published on the 6th Edition Yahoo Group site.

TEAMS:

Teams will consist of 3 players. Individuals may enter and will be placed in a team with other individual entrants.

ARMY LISTS:

Armies may add up to no more than 1350 points.

Lists will be accepted from the following:

WRG 6th Edition Books 1 & 2

Book of Hosts (armies whose start dates commence **before** 1000AD)

WRG 7th Edition Books 1, 2 & 3 (armies whose start dates commence **before** 1000AD)

Warrior Lists (armies whose start dates commence **before** 1000AD)

In addition, in line with the discussion and poll on the yahoo group, lists may not include any troop types or weapon classes that are not included in the 6th Edition rules.

This means no HK, LEHI, 1 HCW, Firelances, slashing swords, and so on, (this list is not exhaustive, so if in doubt, please contact the senior umpire). If you are determined to use a list that includes these new troop types, then please contact the senior umpire for clarification of what they will be counted as under the rules. Also, if using BOH Indian LB, they count the rules from the 6th Edition rules, not the revised factors in the lists.

Lists that are taken from Book of Hosts, 7th Edition or Warrior lists may use the formations allowed to them under the 6th Edition lists. As an example, Late Roman Legionaries taken from the Warrior list may use wedges, even though they are not allowed in the Warrior version of the rules., (If in doubt please contact the senior umpire)

If you are selecting your list from the Book of Hosts, 7th Edition or Warrior lists, then you must bring with you a copy of the army list from which you have selected your army, to show to your opponent.

Army Lists should be sent to:

Colin Froud, 88 Southview Avenue, Reading, Berkshire, RG4 5BB

The closing date for army lists is :

Sunday 19th September 2010

There will be a penalty for late lists:

The opponents of players that did not meet the deadline for list entries will have the option of choosing table sides at the start of the game.

The opponents of players that do not submit a list at all, or at the actual event will automatically outscout their opponent and have the option of choosing table sides. So yes, this will mean that Vikings could outscout Thematic Byzantines.

These penalties will be enforced.

UMPIRES:

There will be three umpires at the weekend:

Paul Frith (Senior Umpire)

Nick Stocks

Simon Harris

Obviously they will not be umpiring their own or their own team's games.

The rulings of the 3 umpires will be accepted in good grace by players who seek their advice.

SCORING

The scoring system will be that used at Derby last year. However, as an experiment I will be introducing the surrender rule.

At any point from the start of **TURN 5** either player may surrender. At this point the game ends and troop losses are counted up. However, in addition, the surrendering player counts all his remaining troops as half lost.

The scorers for the weekend are Laurence Donohoe and Alun Mackrill, who between them have volunteered to write and run a programme that will give the draw and table with the click of a few buttons.

If you have any queries regarding the competition, I may be contacted at the below:

paulfrith@bcha.org.uk

or

(01202) 546147

or

07776 147601

For further discussion regarding the 6th Edition rules please take a look at the Yahoo Group below:

<http://games.groups.yahoo.com/group/WRG6th/>